



photo shoot of real gears being heat treated. If you'd like to submit artwork for our consideration, please contact our art director, Kathy O'Hara, telephone at (847) 437-6604 or via e-mail at kathyohara@geartechnology.com.

Inspired

Dear Editor:

Boy, did the childhood memories jump out of me the day I turned to the last page of the July 2007 *Gear Technology* issue and saw the "High Gear" game. I received one of these games for Christmas when I was six or seven years of age. I remember spending hours playing with the spinning gears and pinching my little fingers between the teeth. Thinking back, I wonder if this game gave me the drive for working with machinery. I am in my twenty-first year as owner of a gear cutting job shop.

Yours Truly,
Jimmy Peterson,
P&M Machine,
Gladewater, TX

Sprockets Don't Mesh

Dear Editor:

I received my [June issue of] *Gear Technology* with the subscription page on the front. After taking off the renewal form, I was dismayed to see what was on the front cover. The picture is two sprockets meshing together as if they were gears. I know this because we make these sprockets. They are two aftermarket, inverted-tooth chain sprockets that fit a GM V-8. I hope you realize that sprockets do not mesh together like gears as you have them depicted.

If you are going to market your magazine to gear companies, you should take more care in what goes on your cover.

Trevor Myers,
Cloyes Gear and Product, Inc.,
Fort Smith, AR

Editors' reply: *Trevor, you got us. We let that one slip through. You will be pleased to know, however, that we try very hard to ensure that our covers and other artwork are realistic and accurate, and we reject more images than we approve. Sometimes, though—especially on the cover—we have to go with something more stylistic than practical, because the ideal image is not available. Of course, we welcome submissions of cover images from our readers and advertisers. For example, this issue's cover was provided by Solar Atmospheres from a*

