

Got Gear Questions? Get Gear Answers!

Gear Expo 2017 is your best opportunity to expand your knowledge, get answers to your technical questions and solve your toughest manufacturing challenges. The reason is quite simple. Gear Expo provides you with the greatest collection of gear expertise, know-how and experience you can find.

Whether you are making gears and gear drives, buying them, or doing some of each, you'll find solution providers at Gear Expo to help you better understand the choices that will work best for your operation. More than 240 exhibitors run the gamut of gears, with software providers and consultants to help you with the design; machinery and cutting tool suppliers to help you with the manufacturing processes and technology; and gear, reducer and components manufacturers to provide you with the finished product. If you make or buy gears or gear-related products, you can't help but find what you need at Gear Expo.

Most importantly, all those exhibitors know things—things you need. From the theorists who work largely in R&D to the practical, hands-on technicians who implement technology in the field, you'll find them all at the Greater Columbus Convention Center in Columbus, OH from October 24–26. They have the knowledge that will allow you to reduce costs, improve productivity, expand your product offerings, increase quality and otherwise improve your operations.

So if you have questions about gears, go to Gear Expo to get the answers.

In fact, many of those answers can be found at our booth (#1022). As we did at Gear Expo 2015, we're offering four sessions of "Ask the Expert LIVE!" right in our booth. We've assembled four panels of experts to cover the following subject areas: Cylindrical Gear Cutting (Tuesday, Oct. 24 at 10:30 a.m.), Gear Design (Tuesday, Oct. 24 at 2:30 p.m.), Gear inspection (Wednesday, Oct. 25 at 10:30 a.m.) and "Ask Anything" (Wednesday, Oct. 25 at 2:30 p.m.). Our experts will answer your questions on these subjects—live and in person—at our booth. If you come to Gear Expo, you'll have the opportunity to ask your own questions and have them answered right there.



Publisher & Editor-in-Chief
Michael Goldstein

But you can also participate without being there. Send your questions today to Jack McGuinn, Senior Editor (jmcguinn@geartechnology.com), and we'll ask them for you. Questions can be about gear basics or advanced technical problems. Our experts will be able to handle them. Don't worry if you can't be there to hear the answer, either. We're video recording each session, and we'll make those recordings available on our website shortly after the show.

In addition, our editors will be conducting live interviews with many of the technical specialists from exhibitors throughout the show. We have scheduled more than 15 individual interviews to take place in our booth. We'll be asking them about the latest technology and solutions they have on display. We'll be recording these interviews as well, so that we can bring Gear Expo to you whether you were able to attend or not. But we hope you'll be there, because if you're in the audience, you'll have the opportunity to play editor and ask the questions we haven't thought of.

Here at *Gear Technology*, we consider ourselves to be "The Gear Industry's Information Source." Just like it does for you, Gear Expo gives *us* the opportunity to gather far more information, far more quickly and easily than is otherwise possible. We're doing everything we can to capture as much of that information as possible and make it available to you in the formats that are most useful. So stay tuned to our social media channels, our e-mail newsletters, and, of course, the magazine itself. We'll be bringing you lots of information over the coming months based on what we learn at Gear Expo.

We're looking forward to what promises to be one of the best Gear Expo shows in recent years. We hope to see you there.

A blue ink handwritten signature of Michael Goldstein, written in a cursive style. The signature is positioned above a black silhouette of a city skyline.

